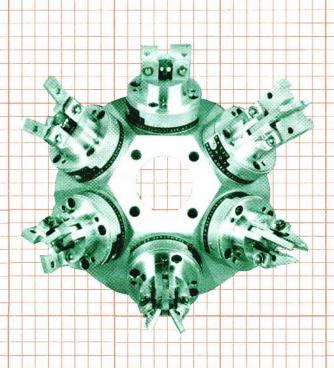
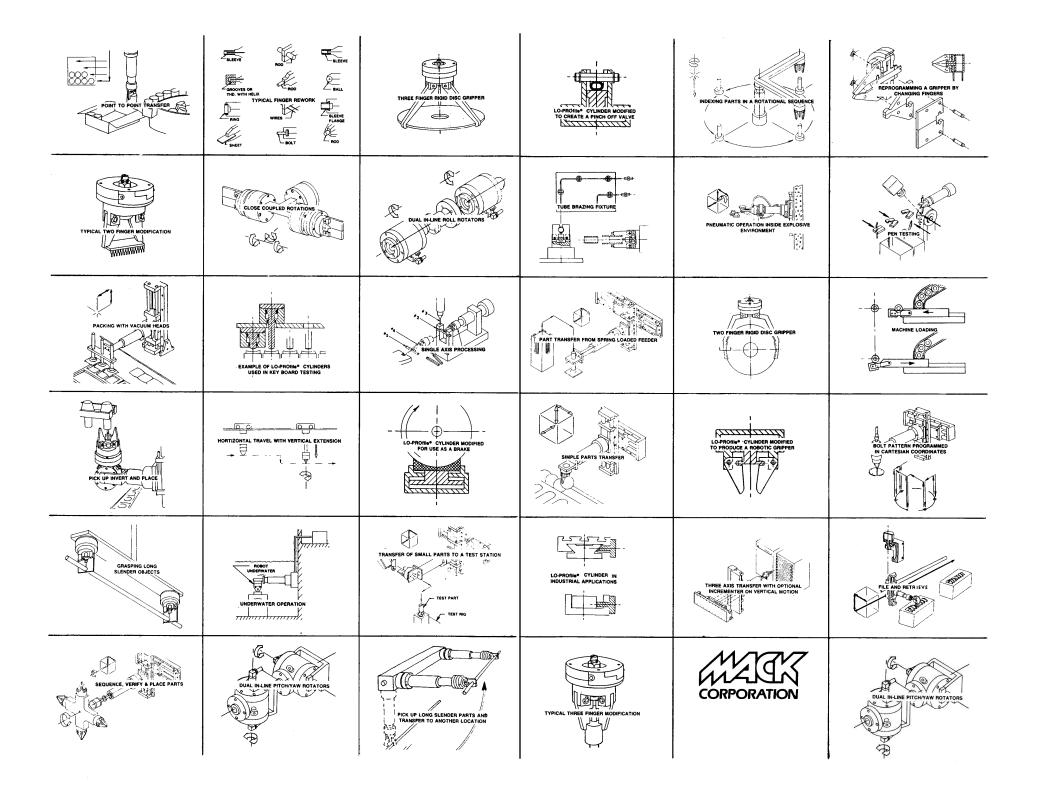


HANDBOOK

Two, Three and Four Finger Pneumatic Grippers







TWO, THREE AND FOUR FINGER, B-A-S-E® PNEUMATIC GRIPPERS

AUTOMATION TRENDS:

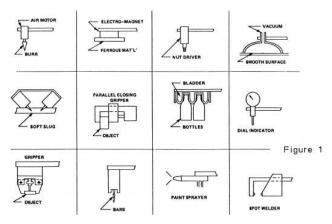
The current trend toward developing automated processing in parallel with new product development leads to an efficient blend of both activities and results in better quality, higher productivity and lower costs. A good example is automobile production--without present levels of automation, a new car would lack quality and cost the wages of a lifetime.

END EFFECTORS:

A key component in developing automated processing is the end effector. End effectors are devices which pick up or otherwise handle objects for transfer or while being processed.

Selecting and end effector early in an automation project is not difficult when characteristics of the work piece and related processing have been defined.

End effectors come in all types and sizes. Some typical examples are shown in Figure 1.

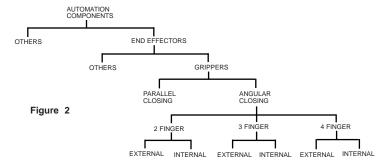


Some automation applications may require an all new, state of the art end effector with extensive development effort, while other applications may require only a stock gripper with modified fingers.

GRIPPERS:

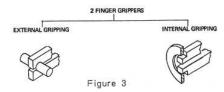
The text of this article relates to the latter in the form of two, three and four finger, angular closing, double acting, pneumatic grippers. This class of end effector is simply an air operated pliers with capability to grip internally as well as externally.

Categorically, grippers are found near the end of the family of automation components as shown in Figure 2.



TWO FINGER GRIPPERS:

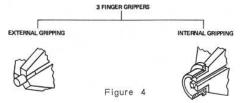
Two finger grippers simulate the motions of the thumb and index finger for reaching into channels, grasping parts within confined space or picking and placing any object of simple geometry. See Figure 3 and Photograph 1.



Positioning a work piece in the plane of the fingers is inherently good. Positioning in a plane perpendicular to the fingers is not controlled unless a work piece has a shoulder or is presented to the gripper in a uniform way.

THREE FINGER GRIPPERS:

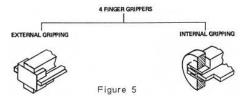
Three finger grippers duplicate the motions of the thumb, index finger and a third finger for grasping bodies of revolution and objects of spherical or cylindrical shape. See Figure 4 and Photograph 2.



Three fingers close simultaneously and provide self centering about a body of revolution. Depth is controlled by steps on the fingers or a shoulder/recess on the part.

FOUR FINGER GRIPPERS:

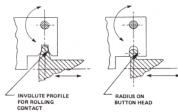
Four finger grippers provide a means for grasping square or rectangular parts. One pair of opposing fingers is wide for angular orientation of the part as the combination of four fingers close simultaneously to position the centroid. See Figure 5 and Picture 3.



Angular orientation and centroid location, is inherently good. A pocket in externally closing fingers and shoulders on internally closing fingers provide depth control.

MECHANICS:

The kinematics of converting linear motion from an air cylinder to angular motion for driving fingers can take many forms. Motion conversion for B•A•S•E® grippers is shown in Figure 6.





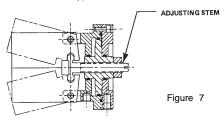
PICTURE 1



PICTURE 2



Adding an adjustment between cylinder linear motion and finger angular motion provides additional open travel and reduces the critical nature of fitting fingers to a work piece. See Figure 7. This crossection is typical for B•A•S•E® GRIPPERS.



GRIPPER CONFIGURATIONS:

Basic configurations may vary as dictated by the application. Advantages from using double acting pneumatic drive includes rugged construction with light weight and low inertia for rapid transit, simple control, positive opening and closing action, capability for gripping internally and externally and ease for reducing pinch force for delicate items. The recognized reliability and speed of pneumatic components is also a significant advantage.

Figure 8 shows a typical configuration and a failsafe modification.

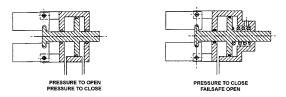
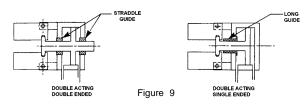


Figure 8

STRUCTURAL CONSIDERATIONS:

Aside from safety factors involved in the design of the pneumatic section, a good piston guide is essential to assure simultaneous action and repeatability for finger motion. Examples of good piston guide are shown in Figure 9.



MONITORING, SENSING AND FEEDBACK:

Pneumatic components are noted for reliability and the need for monitoring may not be necessary. An array of sensing circuits tends to defeat the inherent simplicity of a pneumatic gripper.

However, all gripper applications involving safety and potential equipment damage should be monitored and shut down when a serious problem develops.

Figure 10 is an example of monitoring finger position directly and indirectly.

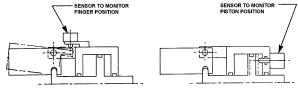


Figure 10

GRIPPER SIZE:

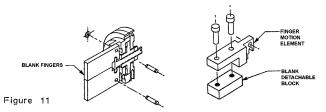
Size is not a limitation. Large grippers are being used commercially with sufficient pinch force to hold a multi-tom steel billet horizontally from the end for processing in forging dies

Grippers as small as a thimble to the size of a human hand are common.

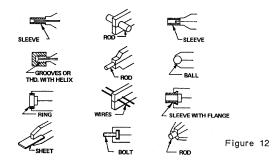
Larger grippers use hydraulics while smaller versions operate on plant air or with electric circuilts.

FITTING FINGERS TO A WORK PIECE:

Many stock grippers are supplied with blank fingers or with provisions for attaching blanks to finger motions elements. See Figure 11.

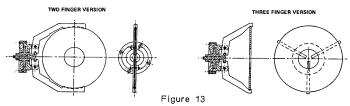


Finger blanks are then easily contoured to fit a work piece as suggested in Figure 12.

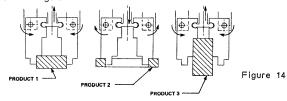


Reprogramming a gripper to handle another part is a matter of changing fingers or detachable blocks

Fabricating special fingers of unique shape is common. Figure 13 and Picture 4 is an example of "dog legged" fingers attached to stock grippers for handling discs.



In some cases, several different products can be handled with the same finger/gripper combination as shown in Figure 14.



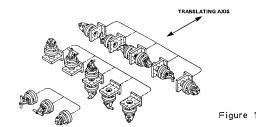


PICTURE 4

GRIPPER MOUNTING STANDARDS:

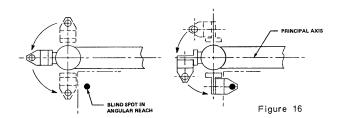
In general, very few standards exist in the field of automation. Each manufacturer of components has his own ideas concerning mounting and interfacing. However, some of the better ideas will eventually evolve as accepted standards.

Fortunately, mounting a gripper to a motion device is relatively easy and usually involves only a simple adaptor with appropriate fasteners. See Figure 15.



GRIPPER MOUNTING:

Pneumatic grippers operate well in any position leading to many options for mounting. However, gripper orientation deserves special consideration when mounted to transport devices with blind spots and limitations in linear travel or angular position. For example, by compromising reach into an upper quadrant, a gripper mounted perpendicular to the principal axis can reach into a blind spot in the lower quandrant. See Figure 16.



Where there is a choice, mounting grippers in a situation which reduces time in transit and distance traveled is obvious.

An example is mounting several grippers to a turret where a variety of parts can be picked up at point A for a single tansfer to point B for uploading. See Figure 17 and Front Cover.

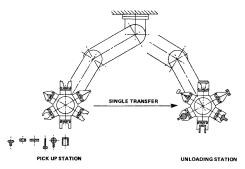
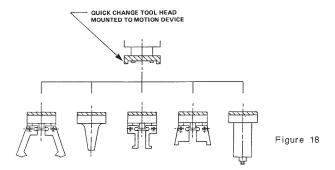


Figure 17

Another practical approach to mounting involves interchangeable tool needs where grippers are included as part of the tooling combination. See Figure 18.

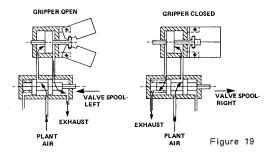


In addition to automatic connect-disconnect features, most quick change tool heads incorporate electrical, fluid power and other types of connections.

An example of effective use of interchangeable tool heads is to pick a housing from an intermittant conveyor, place it on a fixture, pick and place internal parts, dispense scalant at the flange, pick and place a coverplate, pick and place and drive fasteners followed by transfer of the completed unit to a test fixture. Inventory for end of arm tooling in this application includes several grippers, a sealant dispenser and nut driver.

PNEUMATIC SYSTEMS:

Control of an air operated, double acting gripper is simplified when using a conventional four way valve plumbed to plant air. A source of plant air is available in all industrial locations and components for pneumatic systems are shelf items. A simple pneumatic system is shown in Figure 19.



Selecting a solenoid operated, four way valve permits remote control of a pneumatic system and is inherently well suited for output from typical controllers and computer systems used in automation applications. See Figure 20.

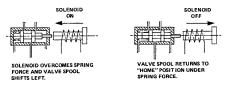
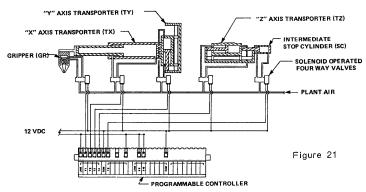
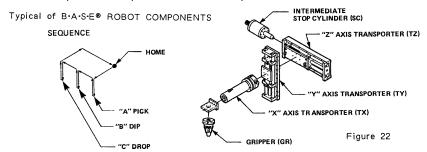


Figure 20

Figure 21 is a schematic of an air operated, double acting gripper as part of a combination of five non-servo automation components.



Structurally, this non-servo, pneumatic robot takes the form shown in Figure 22 and Picture 5 to perform a simple PICK-DIP-DROP sequence.



A part is "picked" from a parts feeder at "A", partially "dipped" in tinning solder at "B" and "dropped" onto an outboard conveyor at "C".

Each of the five components is plumbed through four way valves to shop air and hardwired to a programmable controller.

GRIPPER CONTROL WITH PROGRAMMABLE CONTROLLERS:

Pneumatic grippers require only a series of ON/OFF commands and solid state programmable controllers are almost ideal for direct programming and subsequent control of this class of non-servo component.

Controllers are easy to use, highly reliable, readily available at low cost and provide a broad range of control capability.

Learning to use a solid state controller is only slightly more complex than learning to use a hand calculator. Controllers are shipped with simple tutorial handbooks and programming can be self taught in a short time without understanding internal function.

Operating systems for various controllers may differ but key elements for simple programming will be available, i.e. step number, duration of step and a series of outputs for each step.

Basically, the whole process can be thought of in terms of loading outputs and specifying duration for each step on an electronic drum. See Figure 23.

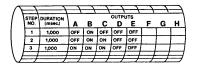
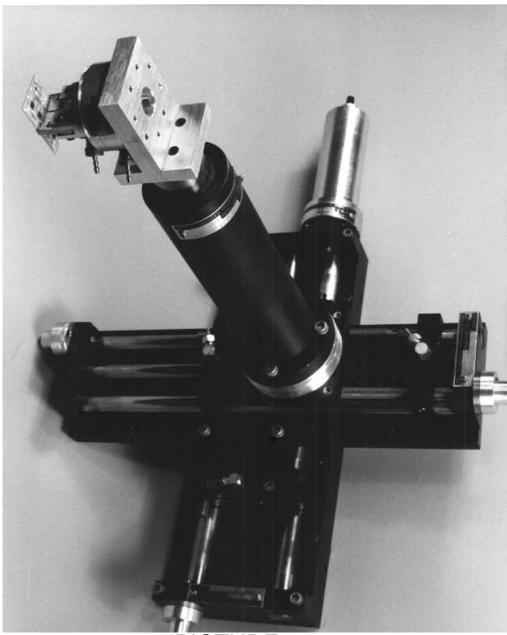


Figure 23



PICTURE 5

One output is committed to the gripper and is programmed with either an ON or OFF command at each stop in the sequence.

PROGRAMMING A SOLID STATE CONTROLLER:

The PICK-DIP-DROP sequence of Figure 22 is used for an example of programming and is shown in Figure 24 as a MOTION PATTERN with numbers assigned to each motion.

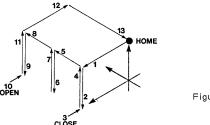


Figure 24

As stated earlier, an object is picked from a parts feeder at station 2, processed at station 6, dropped to a conveyor at station 9 and then returns HOME.

HOME position is arbitrary, but usually represents a location for "parking" at the end of a sequance.

In this case, HOME position is defined by the MOTION PATTERN as having the following status for each of five components.

HOME POSITION

COMPONENT	STATUS
GRIPPER "X" TRANSPORTER "Y" TRANSPORTER "Z" TRANSPORTER INT. STOP CYL.	OPEN RETRACTED UP RIGHT RETRACTED

Presetting the pneumatic system to a HOME position is easily accomplished by leaving power off to solenoids and turning air on to valves. REVERSE air lines to any component which is not HOME.

Presetting HOME position with solenoids in the OFF mode is important and serves as a reference for setting ON/OFF commands. For example, the gripper is open in the HOME position with a OFF command, therefore, an ON command will close it.

Presetting to the HOME position with power off has another advantage. In case of power failure, the robot drops everything, returns to HOME position and stays there unless programmed otherwise. On resumption of power, it can be programmed to start from the beginning, return to the interrupted motion or remain parked until reset by the attendant.

A table assigning ON/OFF commands to all five components can now be made using HOME position with valves OFF as reference.

COMMAND ASSIGNMENT

ROBOT COMPONENTS	STATUS OFF ON			
GRIPPER (GR) "X" TRANSPORTER (TX) "Y" TRANSPORTER (TY) "Z" TRANSPORTER (TZ) STOP CYLINDER (SC)	OPEN RETRACT UP RIGHT RETRACT	CLOSE EXTEND DOWN LEFT EXTEND		

Step number 1 of the MOTION PATTERN calls for movement from HOME to a point over the parts feeder. An On command to TX is all that is required. All remaining components hold their respective positions with OFF commands.

Step number 2 calls for lowering an open gripper over the part. Maintaining an ON command to TX and introducing an ON command to TY lowers the gripper. The gripper is already open.

Step number 3 calls for closing a gripper onto a part with an ON command. All other components held the commands given in Step 2 to maintain the position over the parts feeder

There are thirteen steps in this MOTION PATTERN with the last step being HOME.

		COMMAND STATUS				
STEP	MOTION	GR	TX	TY	TZ	SC
1 2 3 4 5 6 7 8 9 10 11 12	TX-OUT TY-DOWN GR-CLOSE TY- UP TZ-LEFT TY-DOWN TY-UP TZ-LEFT TY-DOWN GR-OPEN TY -UP TX -IN TZ-RIGHT	OFF OFF ON ON ON ON ON OFF OFF	ON ON ON ON OFF	F	0 F F F F F F F F F F F F F F F F F F F	OFF OFF ON ON ON OFF OFF OFF

In theory, programming non-servo, pneumatic components consists of adding time increments to each step in a LISTED MOTION PATTERN and wrapping the list around the drum. In practice, the process is almost as simple.

Good programming technique dictates a slow stepping rate during "set up". One step per second (or longer) allows for verification of motions and assures full travel for slower components. Decreasing cycle time is a refinement for later and is achieved by reducing time allocated for fast acting components such as closing a gripper. A gripper night close and develop full pinch force in 100 msec. while a slide mechanism might require a full second (1000 msec.) to complete its motion.

Modifying the LISTED MOTION PATTERN for programming at "set up" speed is shown in Fifure 25. ON/OFF commands have been changed to digits to expedite key pad entry.

DRUM TIMER PROGRAMMING FORM

PROGRAM NAME: PICK-DIP-DROP PROGRAM NUMBER: SETUP
PREPARED BY: DATE:

OTED	DURATION	OUTPUTS							
	NO. OF STEP (msec.)	Α	В	С	D	Е	F	G	Н
		GRIPPER	"X" AXIS	"Y" AXIS	"Z" AXIS	STOP CYL			
1	1.000	0	1	0	0	0			
2	"	0	1	1	0	0			
3	"	1	1	1	0	0			
4	"	1	1	0	0	1			
5	"	1	1	0	1	1			
6	44	1	1	1	1	1			
7	44	1	1	0	1	1			
8	"	1	1	0	1	0			
9	44	1	1	1	1	0			
10	"	0	1	1	1	0			
11	44	0	1	0	1	0			
12	"	0	0	0	1	0			
13	"	0	0	0	0	0	HOME		
14									
15								Eiguro 2	5
16								Figure 2	5

Decreasing cycle time involves reducing the duration for each step to cover the slowest component in motion at that time.

For example--in Step 3, closing a gripper is the only component in motion end reducing duration to 100 msec. is practical for fast acting grippers.

Cycle time for this "set up" is thirteen seconds. A practical "running time" might be six seconds or so depending on time required at the processing station (station 6).

Figure 26 is typical of various sequences which can be programmed directly at the controller for the robot structure of Figure 22. Re programming stop locations within the structure may be required if there are changes in the physical locations of the work station.



Figure 26

GRIPPER CONTROL WITH COMPUTERS:

At first thought, controlling a non-servo component with a computer appears to be overkill.

However, many sophisticated, servo-controlled automation systems incorporate non-servo components and a control link is provided in the form of an optically isolated, solid state relay.

Optical isolation protects computer circuits and a relay controls an external circuit. See Figure 27 and Picture 6.

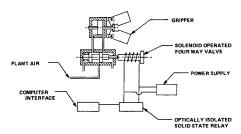
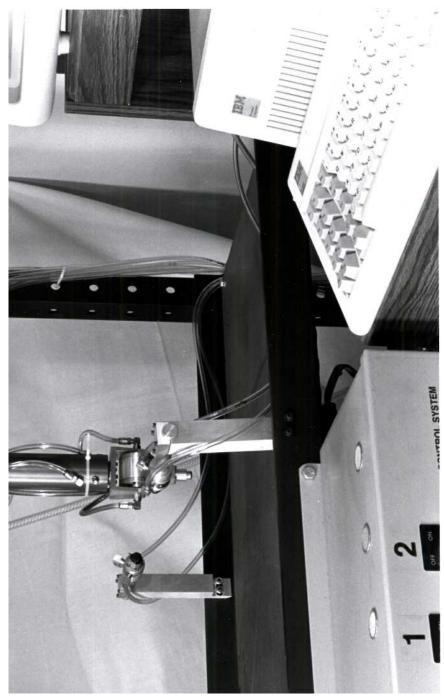


Figure 27

Programming is simply inserting an ON or OFF command at a specified time for a specified duration.

SUMMARY:

Two, three and four finger, angular closing, double acting pneumatic grippers fill a niche in many simple automation applications. This class of end effector is low cost, fast acting, reliable, easy to understand, has good accuracy, readily available, easy to reprogram by changing fingers and easy to mount.



PICTURE 6

For questions or to order direct.

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